### Colour coding

Mimics will use the following color set for pipeline circuits and static (non-animated) symbols:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Colour** | **RGB** | | | **Medium description** |
|  | **RED** | **GRN** | **BLU** |  |
| **Brown** | 195 | 65 | 0 | Fuel oil |
| **Olive** | 128 | 128 | 0 | Lubrication oil |
| **Dark green** | 0 | 128 | 0 | Sea water, ballast water, fire main system |
| **Teal blue** | 0 | 128 | 128 | Low temperature fresh water (cooling water and potable water) |
| **Aqua blue** | 0 | 255 | 255 | High temperature fresh water (cooling water and potable water) |
| **Grey** | 128 | 128 | 128 | Bilge water, hydraulics, grey/black water |
| **Bright green** | 0 | 255 | 0 | Electrical distribution – Medium Voltage |
| **Orange** | 255 | 102 | 0 | Electrical distribution – High Voltage |
| **White** | 255 | 255 | 255 | Compressed air, ventilation air, exhaust gas |

Table 2‑1: Color markings of pipes